

ULRIK THE SLAYER

Leader Close-quarters Combat Doctrines

M

7"

T

5

SV

3+

W

4

LD

5+

OC

1

RW

4+

90 PTS
Base 32mm



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

► Plasma pistol - standard

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	2+	7	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

► Plasma pistol - supercharge

CLOSE-QUARTERS HAZARDOUS

R	A	BS	S	AP	D
12"	1	2+	8	-3	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

4

ANGRIFF

—

5

NAHKAMPF

Artificer Crozius Arcanum

ANTI-MONSTER/VEHICLE 4+

R	A	WS	S	AP	D
Melee	5	2+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Oathbound

This unit's melee attacks have +1 to hit rolls.

- Or: This unit's melee attacks that target this unit's slayer's oath have +1 to hit rolls and wound rolls.

∞

VERTEIDIGUNG

Slayer's Oath

At the start of the first battle round, you select up to one enemy Character/Monster/Vehicle unit to be this unit's slayer's oath:

- This unit's attacks that target this unit's slayer's oath can ignore modifiers to your unit's:
- BS and WS.
- Hit rolls.

GEGEN DIESE EINHEIT

W5 · RW 3+ · 4++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6-9	S5	S3-4	S1-2

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	4++	4++	4++

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

ANTI This ability always takes the form [ANTI-X Y+].

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

AUFSTELLUNG

1x Ulrik the Slayer

Ausrüstung: ► Plasma pistol - standard, ► Plasma pistol - supercharge, Artificer Crozius Arcanum

Anführer

This model can be attached to the following units: ASSAULT INTERCESSOR SQUAD, BLADEGUARD VETERAN SQUAD, BLOOD CLAWS, GREY HUNTERS, INTERCESSOR SQUAD, WOLF GUARD HEADTAKERS